



Using the ideas from the English activity, make a brochure using a template. Display in library or copy and distribute to other classes.
 Create a board game related to creating healthy teeth. Could be linked to costs (missed dentist's appointment and had to have expensive filling next time).
3.2 Creation
 Selects and uses a range of techniques to access, record, store, manipulate and transmit information and create information products. Presenting Material, Graphics: • Use paint/draw tools to creatively produce own picture.
 • Use computer-generated pictures to produce own design. • Explain print dynamics of a picture e.g. large black areas don't

Predict the state of students' teeth (survey other classes?)
 Gather data and analysis (number of fillings, braces, how many times clean, floss etc) Conduct survey with teachers.
 Present data and remind assembly of ways to look after their teeth.
 Science involves testing predictions by gathering data and using evidence to develop explanations of events and phenomena (ACSHE081)

Virtual surgery (animated but not for the squeamish) at <http://www.surgerysquad.com/surgeries/virtual-dental-filling-composite-amalgam/> Several treatments are shown.
 Examine a dentist's day.
 Given the time that each procedure might take, work out how many of various treatments a dentist may expect to complete in a day.
 Fill in the appointment diary. Could also explore/act out changing appointments to fit in/replace procedures.
 Design and fill out appointment cards using 12 hour and 24 hour time systems. (telephone manners)
 Compare 12- and 24-hour time systems and convert between them (ACMMG110)

